

# *The Halloween Horror*



## Halloween Horror – Playing the Game

Welcome to what is sure to be a most memorable murder mystery party! This introduction will help explain the way the game will work. If you have any questions, please ask whoever is hosting your party. The game relies on how much you get involved, improvise and play your character. Each character has a different personality so do not be embarrassed to act out your character, the more you do, the more fun you will have.

When you arrive, you can get into character straight away, but do not reveal anything from this character pack apart from your character name and who you are related to. Once everyone has arrived, the host will call everyone together and place 12 slips of folded paper in the centre of the group. One of these slips will be selected at random and on it will have "? Murders ?". The ? will be replaced by numbers which correspond to the "Secret Number" found on the next page of this pack. So if the slip of paper says "5 Murders 7", it means whoever has secret number 5 will be the murderer and whoever has secret number 7 will be the victim. If your number is not on the slip of paper selected, you are innocent of the crime. If you are the Victim you still get a chance to solve the murder, you just switch characters and come back as a police detective! It is important that you keep your Secret Number hidden from other players and do **not** reveal if the numbers selected correspond to your secret number.

To start the main part of the game, the host will ask each guest to introduce themselves to the rest of the group, using your "**Character Introduction**". You will then mingle with each other and read out your conversation starters. You should treat the conversation starters as their name suggests and use them to start a conversation with a small group of guests. You should not read them out in front of everyone at once, but everyone should hear your conversation starters at some point. It is up to guests to involve themselves in other people's conversations. Do not be afraid to eavesdrop as you may pick up on valuable information! When mingling, you should use the entire venue so that you are not all in one room when conversation starters are being read out. Remember that your characters personality should be adhered to at all times and act appropriately to whatever may happen. Some characters may not like you eavesdropping on their conversations whilst others may try to mislead you and some may ignore you completely! Above all, remember, **no murder has been committed yet**.

At the host's discretion, they will call for the victim to drop dead. If your secret number was selected as the victim, you should now scream and fall to the floor in a dramatic fashion! You will then be called together and informed that a murder has taken place. You will be given details of who, when, where and how. It is then your job to work out who did it and why. The guest who was playing the victim will now return as a police detective to help solve the case. To add a bit more fun to the night, everyone also has a secret task to carry out, which is detailed later in this character pack. These tasks are not essential to solving the murder but they can and probably will confuse others and will add extra fun to the party.

After the revelation of the murder, you will mingle for a second time. Again, it is important that you use the entire venue so that you are not all in one room. This time you can ask questions of each other relating to the murder. If you are asked a question and know the answer from your own characters **secret** information, you **must** reveal it. If you know the answer from what someone else has told you, then it is your choice as to whether you want to reveal the answer or not. You need to consider your characters personality, how well you get on with the person asking the question and anything you may want from them in return. You cannot lie unless it says so in your characters personality profile, however you do not have to tell people the whole truth unless they specifically ask! You should make others work hard for the information, after all, you can guarantee that they are doing the same to you! If your character personality allows, feel free to get into arguments and start shouting with other guests during this time. Arguments are recommended as it adds more realism to the game. Remember, always stick to your personality profile and don't do anything out of character!

After a while the host will call everyone together and reveal more information surrounding the murder. They will also ask everyone to call out the name of who they think the murderer is but not to give a reason. If you wish, you can make a false accusation to throw others off the scent. You may not want to give too much away just yet! Going by your characters personality, if **you** are accused, you may get angry, happy, sad, etc. You also need to be careful as other guests may end up being very uncooperative if you accuse them of murder! After that, mingling again takes place for a while longer and more questions can be asked.

When the host feels like the evening is starting to come to an end, they will call everyone together for the last time. They will hand out suspect sheets on which everyone writes who they think the murderer is and why. While these are being collected in, the host will ask everyone to stand up in turn and read out their secret task and how they got on with it. The host will then ask everyone to stand up again and make their accusations. At this point, remember to stay in character and act shocked, surprised or angry, etc. if your name is read out. The host will now reveal what conclusion the Police came to and ask the Murderer to reveal themselves! To end the game, the host will give a confession to the murderer to read out.

# Halloween Horror

## Introduction

It was the 31st October, Halloween, and like many others that night, Samuel Batty had decided to hold a Halloween party for his friends, family and neighbors. It was to be costume party with everyone dressing up as ghouls, ghosts, vampires and other scary creatures. On the surface, everyone appeared to be having a great time, however the evening was about to conjure up more suspense and horror than anyone had predicted when a few hours into the party, one of the guests was found dead. The police were called and Detectives were soon on the scene, faced with another murder. While the police were going about their business, the guests all set about trying to solve the murder to exonerate their names, but what other sinister motives were going on underneath the surface? Only one thing is for sure, nothing is what it seems and as the Halloween night draws closer to midnight, who knows what other horrors will emerge! What secrets were people hiding, who would resort to murder to keep those secrets hidden and more importantly, can the killer be brought to justice? All will be revealed....

## Hints & Tips

- Clues are everywhere, do not overlook anything and take nothing for granted.
- Not all secrets will lead to the murders identity, but some secrets can be important for blackmail purposes or exchanging with other guests.
- Make plenty of notes or else you may forget what you heard at the beginning of the party.
- Everyone knows something but you need to find ways of making them talk
- Anything goes, friendship, bribery, blackmail, threats, deceit and even violence (pretend violence of course!)
- If you withhold too much information, others may not give you any of theirs either
- You may want to try teaming up with another guest to solve the murder as long as you can trust them!
- Remember that the murder is only one of the tasks for you to do, you will also have a secret task to complete
- Above all, remain in character at all times and enjoy yourself!

## **YOUR CHARACTER IS – SAMUEL BATTY**



**YOUR SECRET NUMBER IS – 13 – DO NOT REVEAL THIS TO ANYONE!!!**

[When asked by the host, please read out your character profile below.](#)

Hello everyone. You already know me, but let me introduce myself again. I am Samuel Batty and on behalf of my family, I would like to take this opportunity to thank you for attending this Halloween party tonight. There is plenty of food and drink so please enjoy yourself. The house and garden is yours for the evening so please make good use of it. Any trouble makers (looking at Adam), will be thrown out by my own hands. Thank you everyone.

## **SAMUELS SECRETS**

The following is for your eyes only. Do not reveal it unless asked in the Question and Answer round

Samuel is a loving husband but does get annoyed at his wife's compulsive cleaning. She has suffered from Obsessive Compulsive Disorder ever since she experienced a life threatening infection after Jonathan was born. Samuel would like Kelly to see a therapist but she has always refused as she doesn't see her OCD as a problem.

The other problem that came out of Kelly's infection was that it left her unable to have any more children. This means that Amy is not their biological daughter! Samuel and Kelly were desperate for a daughter, but due to Kelly being unable to have more children, they decided to adopt and settled for 9 month old Amy who had been abandoned in a hospital waiting room. No one apart from Samuel and Kelly are aware of this, not even Amy is aware she is adopted. Unwittingly, Samuel and Kelly have played favourites with their children as they were growing up. As Jonathan is their biological son, they tend to treat him a lot better than Amy. She is regularly forgotten about and even ignored on occasions.

Samuel has not been getting on well with his neighbour, Adam and was not happy to see him here tonight. It started with Adam playing his music too loud at a party one night when Samuel was trying to sleep. Samuel went round to his neighbour's house and told him to turn the music down but Adam did not take too kindly to being told what to do and instead, turned the music up even louder. After that, it was a constant case of vengeance. Samuel would tell the milkman that Adam was away and did not require milk, Adam let his dog foul over Samuels's garden and Samuel even called the police, saying someone was burgling Adams house, even though he knew it was only Adam in there. Samuel found it quite amusing when he saw the police barging into Adam's house and arresting him. The two are still arguing despite Kelly's attempts to get them to reconcile their differences. Today, Samuel kidnapped Adams dog and has locked it in his shed.

Samuel is very proud of his house and is constantly pointing out parts of the architecture. One of his favourite features is a large, old 19<sup>th</sup> Century crystal chandelier which hangs in the main lounge.

Samuel is fairly wealthy as he and his brother Christian inherited a large amount of money when their parents died in a car crash last year. There was a police investigation surrounding the crash and someone was suspected of cutting the brake cable on their car. No charges were ever brought as there was no proof but Christian later confessed to Samuel that he had killed his parents in revenge for years of torment and emotional abuse from them. Samuel vowed to protect his brother and not tell the police.

At the same time though, Samuel has been betraying his brother by having an affair with his fiancée Carmen. Samuel has begun to worry about the affair lately and has confided in his work mate Daniel that he is going to call it off. He had a shock though when Carmen told him that she was pregnant and that he was the father. She told him that the baby was not Christian's as they had not slept together in a very long time. She has told Samuel that unless he pays her a lot of money, she will reveal to everyone that he is the real father.

Samuel has recently lost a lot of money in a poker game to his friend and boss, Daniel. Samuel hasn't told Kelly about the lost money yet as although he can afford it, Kelly does not like him gambling.

## **YOUR PERSONALITY & BEHAVIOURS**

The following is a guide to how your character should act on the night. Do not read this out to others.

- Act like the head of the household. Does not stand for any nonsense.
- Tell everyone how great Jonathan is and how disappointed you are with Amy
- Likes to give everyone advice and is a charmer with the ladies
- Does not get on with Lewis or Amanda and is very hostile towards Adam

Samuel is a very proud man and does not like anyone insulting his family. If there are any issues, he likes to deal with it himself. He is a stubborn man which is why his argument with Adam has gone on for so long. If anyone accuses him of murder, he will get quite angry and tell them how stupid they are being.

## **YOUR COSTUME SUGGESTIONS –**

You can choose any outfit you like, but it must be fancy dress and preferably a Halloween costume.

## **SAMUEL'S SECRET TASK**

As well as discovering the murderer, you have a secret task to try and complete throughout the night. It will not help lead to the identity of the murderer but it will add a bit more fun and intrigue to the night. You must not reveal your secret task until the end of the night when asked to by the host. It is entirely up to you how you go about completing the task but you should work within your characters personality.

Your Secret Task for tonight is – **Trying to turn everyone against Adam Ghostly**

As you do not like Adam, you must try and turn everyone against him. You cannot lie but you can make subtly comments, e.g. "That's not what Adam said" or "Have you heard what Adam is saying about ...." Etc.



## **CONVERSATION STARTERS –**

When mingling at the beginning of the night, talk to various and start up conversations based on the statements below. You **must** elaborate on the statements as you feel appropriate for your character. All conversation starters must be read in front of at least two other people. Remember that as well as talking, you must listen. Eavesdropping is definitely permitted and you can ask people what conversations they have heard from other guests. You can repeat conversation starters any number of times that you wish, so once you have read out all of yours, you can still go and mingle with other guests. Mingling is about getting to know the other characters and finding out key information that you can use in later rounds.

1. Jonathan is the real brain of our family. We were so proud when he started Grammar school and he was in the top class as well. He normally gets straight A grades and he knows how disappointed his mother and I get when he gets a B grade. He thinks that he has done really well on his recent mock exams and I have no doubt that when the real exams come round, he will be top of class. I just wish that Amy would stop being such a disappointment and start living up to her brother's example. How are you with exams?
2. Amy and Jonathan had a really big falling out last year. Don't get me wrong, they have never really got along in the first place but last year, they had such a big argument that I had to physically restrain her. She was accusing Jonathan of interfering in her life and messing up the one thing that could have helped her. Jonathan said that he didn't have a clue what she was talking about and we ended up locking Amy in her room until she calmed down.
3. Please excuse my wife if she seems a bit over the top with cleaning, I am afraid she suffers from an obsessive compulsive disorder and is worried about things being dirty or infected. It's not really her fault. Just after she gave birth to Jonathan, she contracted a serious, life threatening infection in the hospital due to some dirty instruments being used. This left her unable to have any more children which is why she has been obsessed with killing germs ever since.
4. My brother, Christian, has always been a bit weak, ever since he was a child. Our father tried to toughen him up by getting him involved with physical sports such as rugby and boxing but nothing worked. Our parents always used to call him a failure and used to compare him to me all the time. He never had any self-confidence and never even moved out of our parent's house. If they had not died in that car accident last year, he would probably still be living under them now
5. Hannah and Kelly hit it off straight away when Hannah first moved in next door about six months ago. Kelly normally finds it hard to make friends, but Hannah was quite eager to get to know her. I suppose Hannah was feeling a bit lonely, just having moved to the area. They have coffee together every day and gossip about the latest goings on and how their families are doing. I think it is good for Kelly to have someone to keep her company.
6. Daniel is a great guy and a good boss, but he is such a terrible loser! He hates to lose at anything and will try every trick in the book to win. We often play chess during our lunch break at work and I have caught him more than once trying to put extra pieces onto the board. Even when we play cards, I am sure he cheats me, I just haven't worked out how yet. No one could win that many poker hands in a row! I have known him to get rather angry when he loses.

## **QUESTION AND ANSWER ROUND**

After being told of the murder by the host, you will mingle again. It is now up to you to approach the other guests who you suspect may know something and try to coax the information from them. Remember to stick to your characters personality at all times. As a forceful, no nonsense man, you do tend to go around demanding answers but also know when you need to have a bit of tact to get what you want. It doesn't take a lot to get you angry, particularly where Adam is concerned. You must be careful how you word your questions as some may not like being questioned over a murder! All guests **must** reveal any information that appears in their characters "secrets" paragraph, but it is their choice as to whether they reveal any other information that they have discovered during their own investigations. If you suspect that someone knows something and is not telling, you can try and bribe or blackmail them into telling you the truth. You could even threaten to throw them out of your house if they do not cooperate. If someone asks you a question and you are forced to answer, you can similarly bribe or blackmail them to keep the answer secret from other guests. So if Bonnie asks you if you have been having an affair, you must tell her the truth but then you may try bribing her so that she doesn't tell your secret to anyone else. Remember that not everyone can be trusted though! If you are asked a question that does not appear in your characters "secrets" paragraph, you are free to make up any response you like, as long as it does not contradict any of your other statements. During this round, remember who your friends are as you will want to help them but hinder those who have been unkind to you! The only question you are allowed to lie to will be – *Are you the murderer*. If you are asked where you were during the night, you must admit that you were upstairs with Carmen from about 10.45pm until 11.15pm, discussing her and Christian's upcoming wedding (you were really talking about the affair and the baby). Whilst going to visit the bathroom at about 11pm, you remember seeing Amanda on the stairs and had a brief discussion with her about Amy. You then saw Christian on the stairs at about 11.15pm when you were getting some wine from the loft. You also spoke to Daniel briefly in the garden at about 11.30pm about his work situation.

# Halloween Horror Guests Relationships

